



SimMics

# Components

## Physical Model

Skin, muscle and bone-like structures to replicate the application experience.

## Integrated Software

Study wrinkles, muscle groups, set up courses and dosages and get feedback on the procedure.



## Syringe

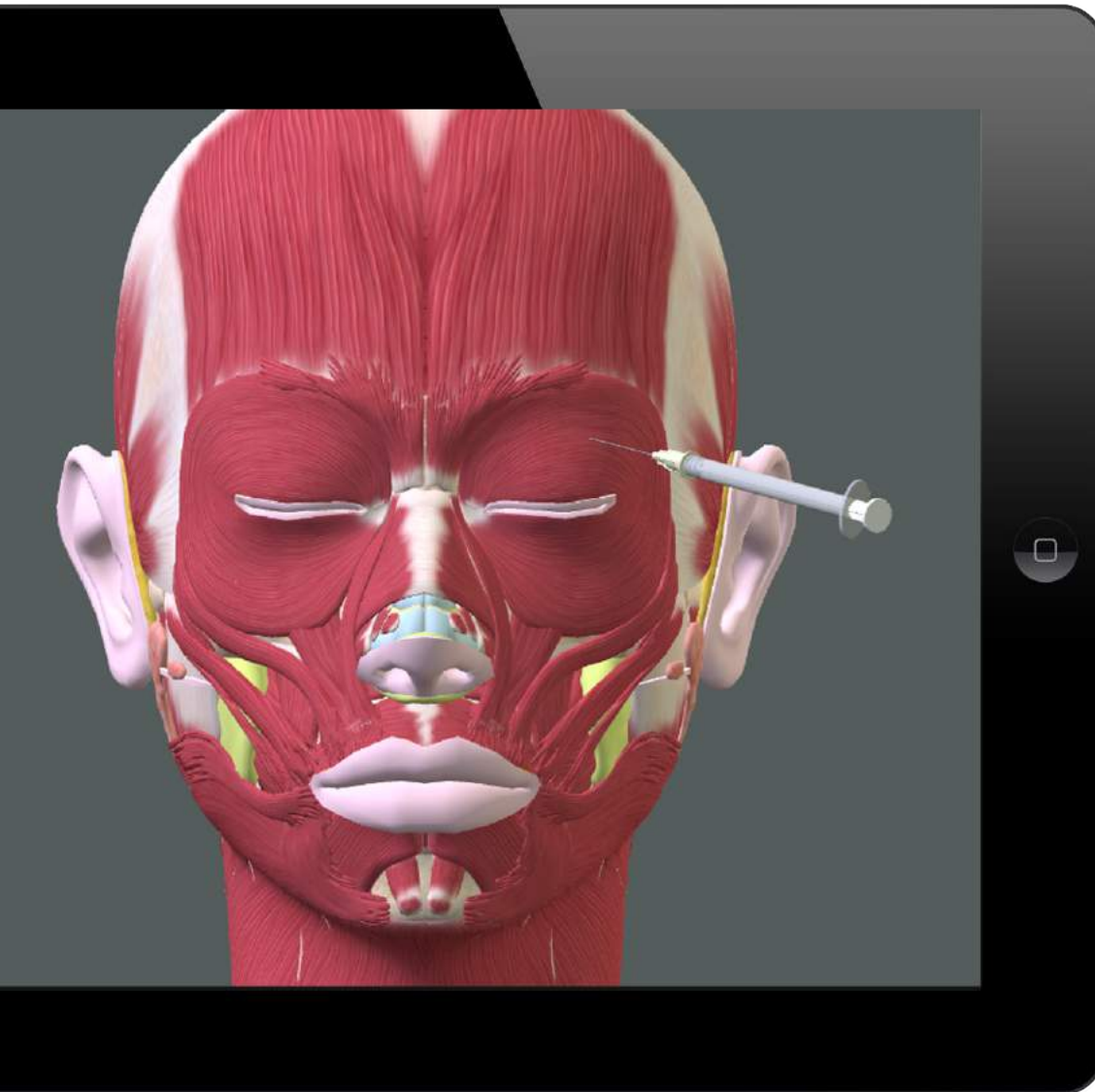
Dosage setup on the software.

At each pumping of the syringe, the designated dosage will be applied.

Amounts are defined on dilution screen (unit/mL) and practice screen (unit/mL).

# Customization of the Course

set up by the course's instructor



## 1. Select wrinkle types

Choose from the wrinkles available in the software.



## 2. Define application areas

Define which muscle areas require application and which mustn't be reached for each wrinkle.



## 3. Define application amounts

Define the amount of product that must be applied to each area, as well as the angle and depth of application.

# Practicing

the student's experience

## 4. User sign up form

Users sign up to access application feedbacks and individual results.

## 5. Application planning

Select areas where the application will occur on the physical model.



## 6. Application on physical model

Application on three-dimensional model, according to the planning and with the appropriate dosage.



# Application Feedback

## 7. Results

### Application evaluation system

Feedback on whether the areas were reached, appropriateness of the dosage and the application angle.

Access to learning curves, incidence of mistakes and main difficulties of the student.



CURRENT TRAINING



TOTAL PERFORMANCE



### Performance insights

Access performance data from worldwide users of SimMics and gain insights on how the students perform, knowing their strengths and common difficulties, allowing you to improve trainings.